D.K.M.COLLEGE FOR WOMEN (AUTONOMOUS), VELLORE-1.

DESIGN AND ANALYSIS OF ALGORITHM

UNIT- I SECTION-A 2 MARKS

- 1. Define an algorithm?
- 2. Specify the criteria of algorithm?
- 3. What is Computational Procedure?
- 4. How to validate an algorithm?
- 5. How to devise an algorithm?
- 6. Define Space Complexity?
- 7. Define Time Complexity?
- 8. What is Big -oh Notation?
- 9. What is Big -Omega Notation?
- 10. What is Big -Theta Notation?
- 11. What is Recursion?
- 12. Define Input Size?
- 13. Differentiate Space and Time Complexity?
- 14. What is Asymptotic Notation?

SECTION-B 5 MARKS

- 15. How to validate and analyze Algorithm?
- 16. Explain Space Complexity of an Algorithm with an Example?
- 17. Explain Time Complexity of an Algorithm with an Example?
- 18. Explain the Characteristics and performance of an Algorithm?
- 19. Explain an algorithm with the concept of Recursion?
- 20. Explain Asymptotic Notation in detail?

- Discuss about Pseudo code Conventions in algorithm specification with an 21. example?
- 22. Discuss in detail about Time and Space Complexity with examples?
- 23. Explain about Asymptotic Notations along with its types with suitable

- examples.
- Write an algorithm for finding Maximum element of an array. Perform Best and 24.

 Average Case Complexity with appropriate order notations
- Derive the recurrence relation for Fibonacci Series. Perform Complexity 25.

 Analysis for the same.
- Explain in detail about Linear Search with an Example. Discuss the Time and 26.

 Space Complexity of this search.

UNIT II SECTION-A TWO MARKS

- 1. What is Divide and Conquer Strategy?
- 2. Define Maximum and Minimum of algorithm
- 3. What is Merge Sort?
- 4. What is Quick Sort?
- 5. Define Greedy Algorithm?
- 6. What is Feasible Solution?
- 7. Define Optimality of an Algorithm?
- 8. What is knapsack Problem?
- 9. Define Control Abstraction.
- 10. List any two drawbacks of Binary Search Algorithm?
- 11. What are the advantages of DAndC algorithm?
- 12. List out the advantage and disadvantages of MergeSort?
- 13. What is the Computing time of DAndC Algorithm

SECTION-B 5 MARKS

- 14. Write the algorithm for Recursive finding the maximum and minimum.
- 15. Write the algorithm for Merge Sort
- 16. Solve the Quick Sort Algorithm with an example
- 17. Define the Knapsack Problem with appropriate example

- 18. Discuss about Quick Sort Algorithm with appropriate example
- 19. Solve the Merge Sort Problem with an example. Discuss the algorithm
- 20. Define Greedy Method of Divide and Conquer. Discuss with an example
- 21. Discuss about the maximum and minimum algorithm with an example

UNIT III SECTION-A 2 MARKS

- 1. What is Multi-Stage Graph?
- 2. Write the Formula for Forward and Backward Approach.
- 3. Define Directed Graph and draw the Graph
- 4. What is Index?
- 5. Define String?
- 6. Define Dynamic Programming.
- 7. What is TSP?
- 8. Write the Recurrence Equation?
- 9. What is the Principle of Optimality?
- 10. Write the formula for String Editing.
- 11. List out the different ways String Editing.
- 12. Define Optimal Binary Search Tree.

SECTION-B 5 MARKS

- 13. Discuss about the Forward approach in Multi stage graph.
- 14. Discuss about the Backward approach in Multi stage graph
- 15. How you will construct an Optimal Search tree? Explain with an example.
- 16. Solve the All pair Shortest Path Problem with an example.
- 17. Discuss about TSP in brief
- 18. Discuss about the concept of Dynamic Programming.

- 19. Explain in detail about Multi-Stage Graph.
- 20. Explain in detail about Knapsack Problem with an example.
 - Discuss how to solve Traveling Salesman problem using Dynamic
- 21. Programming Approach with an example.

UNIT IV SECTION-A 2 MARKS

- 1. What is M-Color Optimization?
- 2. Define Sum of Subsets?
- 3. What is Chromatic Number?
- 4. Define Backtracking.
- 5. What are the applications of Backtracking?
- 6. Define n-queens Problem.
- 7. Define Hamilton circuit problem in an undirected graph.
- 8. What is State-Space Tree?
- 9. What is Explicit and Implicit Constraint Specification?
- 10. Define Graph Coloring.
- 11. Define E-node, Live node.
- 12. Define Graph & Planar.

SECTION-B 5 MARKS

- 13. Discuss about Sum of Subsets
- 14. Discuss about Graph Coloring using Backtracking
- 15. What is recursive backtracking algorithm for sum of subsets? Explain.
- 16. Write an algorithm for M-Coloring.

SECTION-C 10 MARKS

- 17. Explain in detail about 8 -Queens Problem.
- 18. Explain Sum of Subsets Algorithm with an example
- 19. Discuss about Graph Coloring and its algorithm with an example.
- 20. Discuss about the general method for Backtracking with an example.

UNIT V SECTION-A 2 MARKS

- 1. What is Least Cost Search Method?
- 2. What is Branch and Bound Technique?

- 3. Define FIFO and LIFO method.
- 4. Define Bounding Problem.
- 5. What is Minimum Spanning Tree?
- 6. Define BFS and DFS
- 7. Define Deterministic Algorithm.
- 8. Define Non-Deterministic Algorithm.

SECTION-B 5 MARKS

- 9. Compare and Contrast Backtracking with Branch and Bound Technique
- 10. Discuss about Least Cost Search Method briefly
- 11. Explain FIFO Branch and Bound Technique

- 12. Discuss about the general method for Branch and Bound Technique
- 13. Solve the FIFO Branch and Bound Problem with an example
- 14. Explain in detail about LC-Search problem.

D.K.M.COLLEGE FOR WOMEN (AUTONOMOUS), VELLORE-1.

SEMESTER EXAMINATION – QUESTION PAPER MODEL

DESIGN AND ANALYSIS OF ALGORITHM

Time: 3 Hours Max. Marks: 75

SECTION -A (10 X 2 = 20)

Answer ALL the questions.

- 1. What is an Algorithm?
- 2. Write Control Abstraction for Subset Paradigm.
- 3. Give Control abstraction for Divide and Conquer Method.
- 4. Define Subset Paradigm
- 5. Define general method for Dynamic Programming.
- 6. Define Static- trees.
- 7. Define E-node.
- 8. Explain Branch and Bound Techniques.
- 9. List out the Operations available in String Editing
- 10. Define Backtracking.

SECTION -B ($5 \times 5 = 25$)

Answer any FIVE of the following questions:-

- 1. Define the Characteristics of an Algorithm.
- 2. Explain Traveling Salesman Problem in Dynamic Programming?
- 3. Explain Greedy Strategies for the Knapsack Problem.
- 4. Explain Multistage Graph problem with an example.
- 5. How to tackle the 8 Queen's Problem in Back Tracking?
- 6. Discuss about FIFO Branch and Bound Solution.
- 7. Explain String Editing with an Example.
- 8. Write a note on Asymptotic Notations

SECTION -C (10 X 3 = 30)

Answer ALL the questions:-

1. (a) Discuss about Job Sequencing with Deadline.

(OR)

- (b) Explain in detail about Space and Time Complexity.
- 2. (a) Discuss about Least Cost Search Method.

(OR)

- (b) Explain in detail about Sum of Subsets.
- 3. (a) Explain Graph Coloring Method with an Example (OR)
 - (b) Explain Quick Sort with an Example
